

L Number	Hits	Search Text	DB	Time stamp
1	5755	internet and train\$4	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:44
2	2310	(handwriting or alphabet) near3 (recognize or recognition)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:03
3	15859	(voice or sound) near3 (recognize or recognition)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:03
4	212676	quer\$4 or rule	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:03
5	223	database and (common near3 sense)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:04
6	102	(internet and train\$4) and ((handwriting or alphabet) near3 (recognize or recognition))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:04
7	69	((voice or sound) near3 (recognize or recognition)) and ((internet and train\$4) and ((handwriting or alphabet) near3 (recognize or recognition)))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:04
9	0	(database and (common near3 sense)) and ((quer\$4 or rule) and ((voice or sound) near3 (recognize or recognition)) and ((internet and train\$4) and ((handwriting or alphabet) near3 (recognize or recognition))))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:04
10	4465	common near3 sense	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:04
11	0	(common near3 sense) and ((quer\$4 or rule) and ((voice or sound) near3 (recognize or recognition)) and ((internet and train\$4) and ((handwriting or alphabet) near3 (recognize or recognition))))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:04
8	52	(quer\$4 or rule) and ((voice or sound) near3 (recognize or recognition)) and ((internet and train\$4) and ((handwriting or alphabet) near3 (recognize or recognition)))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:44
12	1183	machine near learning	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:44
13	100	internet near3 train\$4	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:56
14	0	(machine near learning) and (internet near3 train\$4)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:45

15	0	((handwriting or alphabet) near3 (recognize or recognition)) and (internet near3 train\$4)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:45
16	9	((voice or sound) near3 (recognize or recognition)) and (internet near3 train\$4)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:45
17	2	(quer\$4 or rule) and (((voice or sound) near3 (recognize or recognition)) and (internet near3 train\$4))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:45
18	16	internet near train\$4	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:56
-	197	(706/47).CCLS.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/08/11 11:01
-	122	(706/60).CCLS.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/06/14 11:28
-	3262	rule and (expert near system)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/06/26 15:41
-	239	rule near build\$4	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/06/26 15:41
-	36	(rule and (expert near system)) and (rule near build\$4)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/06/26 15:19
-	36	(rule and (expert near system)) and (rule near build\$4)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/06/26 15:20
-	2	if near2 then	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/06/26 15:21
-	13	if and then	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/06/26 15:21
-	0	((rule and (expert near system)) and (rule near build\$4)) and (if and then)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/06/26 15:21
-	637	if-then and condition\$4	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2002/06/26 15:22

-	8	((rule and (expert near system)) and (rule near build\$4)) and (if-then and condition\$4)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2002/06/26 15:38
-	1643	decision near2 rule	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2002/06/26 15:41
-	7	((rule and (expert near system)) and (rule near build\$4)) and (decision near2 rule)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2002/06/26 15:39
-	1	((((rule and (expert near system)) and (rule near build\$4)) and (if-then and condition\$4)) and (((rule and (expert near system)) and (rule near build\$4)) and (decision near2 rule))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2002/06/26 15:39
-	1215	decision near rule	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2002/06/26 15:41
-	241	rule near build\$4	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2002/06/26 15:41
-	3287	rule and (expert near system)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2002/06/26 15:42
-	7	(decision near rule) and (rule near build\$4)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2002/06/26 15:42
-	40	(if-then and condition\$4) and (decision near2 rule)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2002/06/26 15:43
-	0	(if-then and condition\$4) and (((decision near rule) and (rule near build\$4)) and (rule and (expert near system)))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2002/06/26 15:43
-	5	((decision near rule) and (rule near build\$4)) and (rule and (expert near system))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2002/06/26 15:43
-	3	("5809492").PN.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2002/06/26 17:27
-	3	("5809492").PN.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2002/07/11 10:37